

Robust Image Watermarking Method Using Singular Value Decomposition in DT-CWT Domain

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Abstract. In this paper, a novel copyright protection method that combines the Singular Value Decomposition (SVD) and the Dual Tree Complex Wavelet Transform (DT-CWT) is presented. After applying the 2-level DT-CWT to the original image, we apply the SVD to each high-pass subband obtained. The singular values in each subband are then modified by the singular values of the DT-CWT- transformed watermark. Experimental results demonstrate that the proposed scheme can effectively resist several common attacks.

Keywords: Image watermarking, copyright protection, SVD, DT-CWT.

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1. Introduction

Recently, with developing of computer network and information technology, lots of digital multimedia data (such as image, video and audio) are stored, transmitted and distributed through Internet, which lead to illegal copy or user for the electronic content. A digital watermarking technique has been developed to protect intellectual property from illegal duplication and manipulation. Digital watermarking means embedding information into digital media in such way that it is imperceptible to a human observer but easily detected by means of computing operations in order to make assertions about the data. A digital watermark is an invisible information pattern that is inserted into a suitable component of the data source by using a specific computer algorithm. Thus by means of watermarking, the data is still accessible but permanently marked [1, 2, 3, 4].

Watermarking systems can be classified on the basis of their requirements [3, 4]. However, digital watermarking and their techniques can be subdivided and segmented into various categories; for example, they can be classified according to the application, source data (image, video, audio, and text), availability of original data during extraction (non-blind, semi-blind, blind), human perception, and technique used. Current watermarking techniques described in the literature can

be grouped into two main classes. The first includes the spatial domain techniques. These embed the watermark by directly modifying the Least Significant Bits (LSB) plane of the original image. Such methods are low computational complexity but vulnerable to attacks [5, 6, 7]. The second class includes the transform domain methods, which to embed a watermark, a transformation is first applied to the host data, and then modifications are made to the transform coefficients. The watermarking scheme based on the transform domains can be further classified into the Discrete Cosine Transform (DCT) [8], Discrete Fourier Transform (DFT) [9], Discrete Wavelet Transform (DWT)[10], Dual Tree Complex Wavelet Transform (DT-CWT) [12, 13, 14] and SVD [11]. However, frequency domain techniques have provided more advantages and better performances than those of spatial ones in most of digital watermarking development and researches.

In [12], a pseudorandom sequence generated from the valid wavelet coefficients (i.e. coefficients which come from the CWT of an image) is embedded into the host image CWT coefficients, then the authors are model the watermarking process as a communication channel. This method demonstrates that the complex wavelet domain has relatively higher capacity than both the spatial and the real wavelets domains. Y. Hu and al. [13] proposed a new technique of visible watermarking based on the principle of image fusion, and to better protect the host features and increase the robustness of

4.1 Chaotic mechanism

In recent years, the chaotic data have been used for digital watermarking to increase the security. In our approach, a fast pseudo random number traversing method is used as the chaotic mechanism to change the watermark image W , which is a grayscale image, into a pseudo random matrix W^d by using the following equation:

$$K : W \Rightarrow W^d; W^d(K(i; j)) = W(i, j); i, j \in N \quad (1)$$

K presents the first key in our watermark procedure, which is an exclusive key to recreate the watermark image. Figure 2 visualizes an example of watermark image disorder.



Original watermark image Disorder watermark image

Figure 2: The original and disorder watermark image.

4.2 Chaotic mechanism

The watermark embedding scheme can be described by the following steps:

- Using 2-level DT-CWT, decompose the host image I into 6 subbands.
- Apply SVD to each high-pass subband image: $A_j^i = U_j^i * S_j^i * V_j^{iT}; j = 1, 2, \dots, 6$, where j denotes the 6 high-pass subbands of the 2-level decomposition and S_j^i denotes the corresponding singular values vector.
- To increase the security of the watermarking algorithm, the watermark W should be changed into a pseudo random matrix W^d (see. Sec A). Then the 1-level DT-CWT is applied.
- Apply SVD to each obtained high-pass subband: $A_j^w = U_j^w * S_j^w * V_j^{wT}; j = 1, 2, \dots, 6$, where j , and S_j^w denotes the 6 high-pass subbands, and the corresponding singular values vector, respectively.
- Modify the singular values of the host image in each high-pass subband with those of the watermark:

$$\hat{S}_j^i = \hat{S}_j^i + \alpha * \hat{S}_j^w, \quad j = 1, 2, \dots, 6, \quad (2)$$

Where:

- \hat{S}_j^i : are the watermarked SVD coefficients.

- S_j^i : are the original SVD coefficients.
- α : is an intensity parameter of image watermark.

- S_j^w : are the SVD coefficients of the watermark image.
- Obtain the 6 subbands of modified DT-CWT coefficients: $\hat{A}_j^i = U_j^i * \hat{S}_j^i * V_j^{iT}; j = 1, 2, \dots, 6$.
- Finally, apply the inverse DT-CWT using the modified DT-CWT coefficients to obtain the watermarked host image \hat{I} .

4.3 Watermark extracting algorithm

The extraction of the watermark image is the inverse process of watermark embedding. The watermark extraction algorithm is described below:

- Using 2-level DT-CWT, decompose the possibly watermarked image \hat{I} .
- Apply SVD to each high-pass subband $\tilde{A}_j^i = U_j^i * \tilde{S}_j^i * V_j^{iT}; j = 1, 2, \dots, 6$.
- Extract the singular values from each high-pass subband:

$$\tilde{S}_j^w = \frac{\tilde{S}_j^i - S_j^i}{\alpha}; \quad j = 1, 2, \dots, 6. \quad (3)$$

- Construct the 1-level DT-CWT coefficients of the six high-pass subbands by using the singular values \tilde{S}_j^w , and the vectors (U_j^w, V_j^w) computed at the time of embedding process: $\tilde{A}_j^w = U_j^w * \tilde{S}_j^w * V_j^{wT}; j = 1, 2, \dots, 6$.
- The reconstructed watermark image \tilde{W} is obtained by using the inverse DT-CWT then the inverse chaotic mechanism with the first secret key K .

5. Simulations

To demonstrate the effectiveness of our algorithm, Matlab simulations are performed by using 256x256 pixels grayscale "Man", "Tank", "Bird", "Stream and bridge", "Barbara", and "Lena" images (shown in figure 3).

In the simulation, we first performed invisibility test of watermark. Figure 4 demonstrates the invisibility of watermark. Figure 4(a) and 4(b) show the original image "Man" and the watermark image respectively, figure 4(c) shows the watermarked image with PSNR = 54.2085 db (compared to PSNR = 34.42 db obtained in [16]) and figure 4(d) shows the extracted watermark. In the experiments, we have used the scaling factor $\alpha = 0.04$. We have observed that there are no blocking

artifacts or visual degradation in the watermarked images.

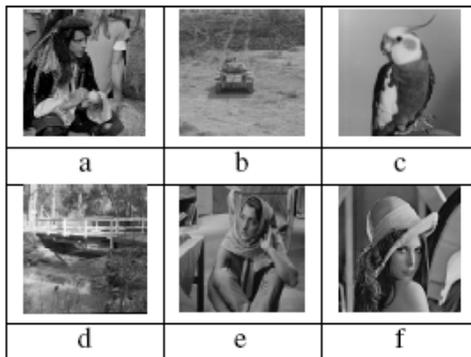


Figure 3: Six grayscale test images with size of 256x256 pixels (a) Man, (b) Tank, (c) Bird, (d) Stream and bridge, (e) Barbara, and (f) Lena.

We have made selective use of StirMark4.0 benchmarking technique [20], to test the robustness of our proposed scheme for some attacks : JPEG compression, Median filter, remove line, scaling, rotation, and cropping attacks.

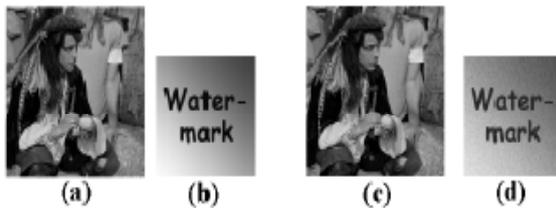


Figure 4: Embedding a watermark into an image. (a) Original image Man, (b) watermark image, (c) watermarked image, (d) shows the constructed watermark.

In this paper, the correlation between the detected watermark \hat{W} and the original watermark W is adopted to measure the robustness.

Some examples of attacked watermarked "Bird" and the extracted watermark with the parameters used for the attacks are presented in figure 5. It can be seen from this figure that the watermark can be extracted under various attacks.

The correlation results are shown in tables 1-6 for different test images. As we can see from these tables our proposed approach detects the watermark correctly for different attacks.

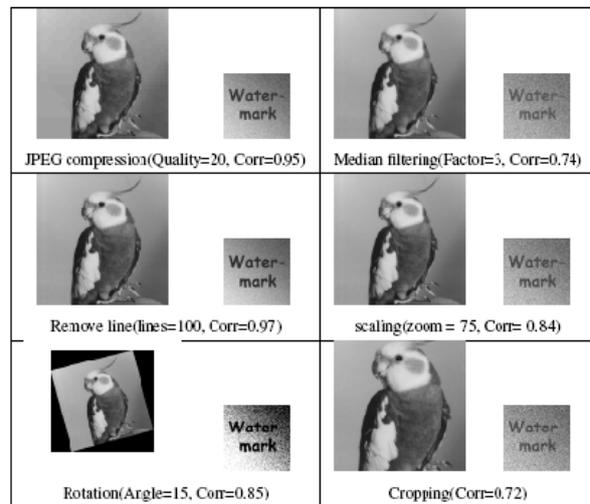


Figure 5: The effect of attacks on watermarked "Bird".

images	quality (%)						
	15	20	30	40	50	60	100
Man	0.91	0.94	0.97	0.98	0.98	0.98	0.98
Tank	0.83	0.90	0.96	0.98	0.98	0.98	0.98
Bird	0.93	0.95	0.96	0.96	0.96	0.97	0.98
S. b.	0.88	0.94	0.97	0.98	0.98	0.98	0.98
Barbara	0.95	0.98	0.98	0.98	0.98	0.99	0.98
Lena	0.94	0.97	0.97	0.98	0.98	0.98	0.98

Table 1: The experiment results of JPEG compression attacks

images	filter factor			
	3x3	5x5	7x7	9x9
Man	0.61	0.71	0.72	0.72
Tank	0.61	0.65	0.68	0.68
Bird	0.74	0.61	0.61	0.60
S. b.	0.60	0.72	0.72	0.72
Barbara	0.61	0.65	0.68	0.69
Lena	0.61	0.59	0.64	0.65

Table 2: The experiment results of Median filter attacks.

images	number of lines			
	10	40	70	100
Man	0.95	0.96	0.96	0.96
Tank	0.97	0.98	0.98	0.98
Bird	0.96	0.97	0.97	0.97
S. b.	0.93	0.95	0.95	0.95
Barbara	0.99	0.99	0.98	0.96
Lena	0.94	0.97	0.97	0.97

Table 3: The experiment results of Remove lines attacks.

images	factor scaling					
	50	75	90	110	150	200
Man	0.84	0.61	0.63	0.75	0.73	0.84
Tank	0.94	0.59	0.84	0.90	0.89	0.94
Bird	0.59	0.84	0.94	0.94	0.94	0.97
S. b.	0.81	0.61	0.59	0.66	0.65	0.81
Barbara	0.89	0.59	0.82	0.90	0.84	0.89
Lena	0.92	0.59	0.79	0.86	0.82	0.92

Table 4: The experiment results of Scaling attacks.

images	ratio of cropping					
	5	15	20	25	50	75
Man	0.71	0.69	0.61	0.55	0.58	0.70
Tank	0.53	0.54	0.55	0.54	0.84	0.91
Bird	0.55	0.58	0.60	0.50	0.60	0.72
S. b.	0.72	0.71	0.70	0.69	0.55	0.56
Barbara	0.45	0.47	0.54	0.48	0.66	0.72
Lena	0.59	0.53	0.54	0.55	0.59	0.88

Table 5: The experiment results of Cropping attacks.

images	angle					
	-2	-0.5	0.5	2	10	15
Man	0.75	0.66	0.61	0.77	0.66	0.58
Tank	0.60	0.52	0.51	0.62	0.82	0.85
Bird	0.69	0.56	0.58	0.69	0.64	0.85
S. b.	0.62	0.59	0.60	0.60	0.54	0.55
Barbara	0.81	0.69	0.69	0.83	0.79	0.73
Lena	0.80	0.69	0.68	0.80	0.87	0.80

Table 6: The experiment results of Rotation attacks.

11. Conclusions

In this paper, we introduced a new approach for watermarking of still grayscale images based on Dual tree complex wavelet transform and SVD. Simulations have confirmed that this new scheme is highly robust against various StirMark attacks. Furthermore, it is also a secure scheme, only the one with the correct key can recreate the true watermark image.

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